

NAME: Faster than Backrooms

GENRE: 3D roguelike, shooter in Backrooms corridor

Inspiration:

mechanics: inspired mainly by rogulikes like "Risk of Rain 2"

universe: Backrooms, especially "Level !" - youtu.be/Lyj-MZSAA9o

SHORT DESCRIPTION:

Outrun the deadly backrooms as you navigate procedurally generated levels, battle terrifying creatures, and gather powerful items. Get more efficient with each attempt, pushing yourself to become Faster than Backrooms.

LONG DESCRIPTION:

EXPLORE THE DEADLIEST BACKROOMS CORRIDOR

Despite taking place in a single, seemingly never-ending corridor, the game features many handcrafted environments, each with its unique atmosphere and design. The corridor is procedurally generated from these environments, ensuring that each playthrough is a new and exciting experience.

FIGHT YOUR WAY OUT

Be warned, the backrooms are not a safe place. Lurking within the winding corridor are a variety of monstrous creatures and deadly events. Your ultimate goal is to escape the backrooms, and you can accomplish this by completing various objectives. But beware, the longer you survive in the backrooms, the more they seem to want to get rid of you. Time is of the essence, so operate fast and make every move count in your quest for survival.

LOOT ANOMALOUS ITEMS

Discover and collect powerful items that will aid you in your quest to escape the backrooms and uncover their secrets. Each item collected will enhance your abilities and make you stronger than ever before.

With procedurally generated levels, you'll never know what dangers and obstacles lay ahead. But with your ever-growing arsenal of powerful items, you'll be ready to face anything the backrooms throw at you.

PICK YOUR CHARACTER

Choose from a diverse cast of characters, each offering a unique starting point and its own set of challenges. Some characters may provide an easier start, while others may be more difficult. But that's the beauty of it, each character offers a different and exciting challenge to test your skills and determination as you navigate the mysterious and deadly world of the backrooms.

EARLY ACCESS AND **FINAL MULTIPLAYER VERSION**

Faster than Backrooms is currently in early access. We have an ambitious plan to create a thrilling single-player experience and then add a competitive yet PvE co-op mode, where players from different corridors will be able to meet and compete at a boss room where the best loot awaits. Players must balance the need to explore and gather resources in their own corridor with the risk of being under-equipped when they face the boss. Time is of the essence, as other players might have already defeated the boss, leaving you without the chance to claim the rewards. Join the game now in its early access and be part of the development process of a great game.